research design

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intuition

- research design basics
- DID and program evaluation (Wheelan, 2013, ch13)
- level of analysis



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statistics

- it's just storytelling! what data are telling? what i want to tell? what the audience needs to know?
- "statistics is the science of learning from data"
- "the science of collecting and analyzing data for the purpose of drawing conclusions and making decisions."
- good data are the key! GIGO (Wheelan, 2013, ch7): eg "shy trump", drug activity, prostitution, victimless crime
- what to study?:
- \circ what you're interested in (and usually knowledgable about)
- \circ what is doable (there are realtively easily accessible data)
- \circ what will further your career (think beyond graduation!)
- \circ [sth local/work related, applied, policy relevent]

eg: use data to disprove your convictions!

- i knew it by heart that cities are places of largest inequalities
 - https://viewing.nyc/

the-new-yorkers-interactive-maps-show-income-in
#google_vignette

- but so are unequal rural areas! https://www.google.com/search?q=pew+inequalit+by+county&ie=utf-8&oe=utf-8
- correlation of pop siz and gini just .1

setup: critique res, or better yet do it yourself

- design the problem: start with a question/res idea eg?
- then formulate hypothesis(es): brief testable statement(s) expressed with measurable vars eg?
- get the data: download or collect/IRB (takes time/discouraged)
- summarize/analyze the data (statistics)
- interpret, communicate
- many just summarize/analyze, but need to communicate/interpret!-what does it mean?
- \circ interpret in the most simple way possible
- most people don't understand statistics





narrow down, focus in

- tendency to overcomplicate/ grand research questions
- o start simple/can complicate later if resources/time
- o much easier/faster to contribute locally than scholarly
- be specific about what exactly/what aspect YOU are looking at...
- too broad ideas cannot be tested
- o may break it down into several specific hypotheses
- anyone having any hypotheses? give me few examples?
- (note how it differes from research question!)

operationalize: have a hypothesis

- hypothesis: brief and clear statement that can be tested
 measured with variables and specified "+" or "-" effect
- express your idea in observable/measurable terms
- translate words/idea into a mathematical relationship
- eg increase in X is associated with decrease in Y
- o where X and Y are specific variables
- o say, income increases happiness
- and then use research methods, interpret results
- o and answer initial questions

the trick/shortcut

- easiest way to do res is to just replicate exisiting one!
- \circ and add a little twist from yourself
- find a paper you really like and replicate it with a little twist from yourself :)
- sure, do follow trochim's hourglass
- but can also just do it, dive in, and and poke around
- also even if you only do qual; it does help to sprinkle it with quant!

wrap-up

- end every class discussing what we covered and quick look at next week
- end with a review Q&A,
- give some examples (essp in pub pol and pub adm) for concepts covered
- students will discuss concepts from the class
- quick look at next class



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research design basics

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research design basics

qualitative vs quantitative

- much of the following applies whether you do qualitative or quantitative research
- research design is a class itself
- o we will cover only basics; for more:
- O http://www.socialresearchmethods.net/kb/design.php

external validity (Wheelan, 2013, ch10)

- external validity is about generalizability
- can i say something about RU in general by analyzing you? how about just RU-Camden ?
- note: random sampling is different from randomization or random assignment (experiment)

O https://sk.sagepub.com/reference/researchdesign/n146.xml

 let's have a thorough discussion like 15min, give examples, people confuse it and think it's sth more than just plain generalizability and representativness from sample to population, and often just sample=population

internal validity

- internal validity is about causality
- you have internal validity if you can claim that X causes Y
- \circ eg some drug X causes some disease Y to disappear

O https://sk.sagepub.com/reference/researchdesign/n43.xml

O https://sk.sagepub.com/reference/researchdesign/n192.xml

causality

- much of research design is about causality • want to show $X \rightarrow Y$
- correlation is necessary for causality
- o but not sufficient (eg http://www.tylervigen.com/)
- careful! humans have illusion of causality:
 - tend to see causality where there is none!
- https://www.ncbi.nlm.nih.gov/pmc/articles/PMC4488611
- http://onlinelibrary.wiley.com/doi/10.1348/000712610X532210/abstract

INUS condition (Mackie, 1980)

- very useful way of thinking about causality: Insufficient but Non-redundant part of Unnecessary but Sufficient Condition
- most causes are INUS conditions
- eg a cigarette as a cause of forrest fire
- it's Insufficient, because by itself it is not enough, eg you also need oxygen, dry leaves, etc
- it is contributing to fire, hence Non-redundant
- and **along with other stuff** (oxygen, dry leaves etc) it constitutes Unnecessary but Sufficient Condition
- \circ it's not necessary for fire, it can be lightening, etc
- \circ but it's sufficient it's enough to start the fire

INUS condition

- IN is your X
- US is set of X's (your X+other X's)
- the bottom line is that there are always:
- o multiple alternative causes
- o and multiple steps in causal process
- or you could say there is a train of causality:
- \circ multiple things have to happen for outcome to occur
- say airplane fall: multiple things had to happen:
- o pilot, traffic control, weather, etc
- same with everything: career success, marriage, etc

INUS in social science:

- nothing necessary—can have outcome with some other cause
- nonothing sufficient on its own-always need multiple things (often obviously present like oxygen in fire example)

basic concepts

- Y: a dependent variable, outcome
- X: an independent variable, predictor
- \circ (T: (treatment), like X)
- Z: some other variable
- want to show X o Y ; X affects (causes) Y
- \circ and not the other way round ($Y \to X)$
- \circ and not $Z \rightarrow Y$; eg X(CO_2),Y(temp), Z(sun temp)
- \circ it is difficult to argue !
- \circ after all, there are unknown unknowns

(Z's that we are unaware of)

the gold standard [ask IRB appr!]
the experimental design give few examples

- only with experiment can confidently argue causality
- it's bc randomization takes care of the known and unknown X's, predictors of Y
- in other words, it establishes a counterfactual (next slides)
- but wait !
- most of the time we cannot have an experimental design because it is unethical and politically impossible eg we cannot randomly assign kids to bad school or to smoking http://www.socialresearchmethods.net/kb/desexper.php
- sometimes can get away eg assign at random to welfare

http://www.andrewoswald.com/docs/

1February2014DorsettOswald.pdf

research design basics

causality without experiment?

- maybe, but you need to do lots of work...
- essentially you want to exclude alternative explanations
- so you act like a devil's advocate...
- and try to abolish your story / find an alternative explanation
- if you cannot find any, then your story is right ... until disproved

The Problem put another way: Counterfactual

- esentially need to compare:
- \circ what happened to the outcome (Y) due to the treatment (T or X)
- to what would have been (Y), had the treatment not happened
- eg we got a new teacher and now kids perform better on SAT
- to know whether the teacher caused better performance we would need to know what would have happened to SAT scores without this teacher (scores might have gone up due to Z),
- \circ and compare it to what actually happened

The Problem put another way: Counterfactual

- the problem is that we do not observe counterfactual (we can try to infer it though)
- counterfactual is the effect of all knowns/unknowns
- (incl. unknown unknowns)
- how do we deal with lack of counterfactual
- do an experiment!
- (or if you cannot, try to estimate or infer it somehow)

threats to internal validity

- can still argue causality, but think about threats!
- time: history, maturation, regression to the mean
- \circ things develop over time in a certain way
- selection bias, self selection
- o does smoking causes cancer ?
- o maybe less healthy people select to smoke ?
- \bullet something else (Z) happened that caused Y
- reverse causality

http://knowledge.sagepub.com/view/researchdesign/n192.xml#n192

reverse causality OR chicken-egg dilemma

- try to find some other X that measures the same or similar concept and that cannot be caused by Y
- eg instead of education → wage; do father's education→ wage (your wage can reverse cause your education, but not your father's education)
- find some exogenous (external) shock: policing↔crime
- but terror attack/alert →policing→crime; we know that policing→crime; not the other way round
- Wheelan (2013, p227) is giving the same example!

natural experiment

- again most of the time you cannot have an experiment
- but there are natural experiments or exogenous shocks
- exogenous meaning that they are caused externally (like an experimenter's randomization) and somewhat randomly (at least with relation to a problem at hand)
- eg earthquake (any weather, eg storm); terrorist attack; policy change (less random)
- any other examples of natural experiments?
- also see Wheelan (2013, p231-)
- \bullet a pretty cool one is with schooling $\!\!\!\!\rightarrow \!\!\!\!\!\!$ lexp
- natural experiment is different min school requirementby state and over time

examples of designing research

- say a major employer comes in,
- say Subaru in its block group
- o or Salvation Army in its block group
- look at housing prices (can proxy economic development)
- https://www.zillow.com/research/data/
- or gentrification, eg race by census tract in the area https://www.policymap.com/maps
- can get many variables at census tract level!

>>>probably stop here and pick up next wk

• or before designs shown in graphs

ex post facto: very common; *no* design

- observational, correlational; most likey do or read this
- we start investigation "after the fact"
- no time involved, don't know whether X precedes Y
- both, X and Y are observed at the same time examples?
- o (but X must precede Y in order to be causal)
- practically impossible to argue causality here
- but cheap and big N, and good external validity
- useful! many "causes" discovered in observational studies
- eg smoking→cancer

http://knowledge.sagepub.com/view/researchdesign/n145.xml

http://knowledge.sagepub.com/view/researchdesign/n271.xml#n271

before-after (pre-post)

- measured Y, then do X, and then measured Y again
- eg measured readership at the library, buy some cool stats books; measured readership again
- eg measured crime rate, put more police on the streets ; measured crime again
- eg measured soup consumption, changed soup; measured soup consumption again
- anyone did pre/post? eg working at school?
- o tried new programs, new approaches?
- or simply pre-post without T, say to identify highest and lowest gain students

(two group) comparative change

- eg H_0 police with better guns fights crime better
- measured crime rate in 2010 in Camden and Newark
- o in 2011 get super guns in Camden (not Newark)
- o in 2012 measured crime rate again in both cities
- if crime rate dropped more in Camden than in Newark, then we have evidence that the guns worked
- o https://www.stata.com/why-use-stata/i/boxplot.png

interrupted time series:

- eg *H*₀ : the new anti-unemployment program in Camden decreased unemployment
- get data about unemployment in Camden 1990-2010
- say the unemployment program began in 2001
- produce a time series plot (mark a vertical line in 2001: intervention/treatment)
- if there was a change in trend after 2001, conclude the program worked

interrupted time series:



• in general look at the trend

interrupted time series:



• look at the trend: may be difficult to see response

research design basics



• more powerful: take away $T \rightarrow$ effect dies

research design basics

Interrupted time series with a control Interrupted Time Series





interrupted time series with a control





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research design basics

DID and program evaluation (Wheelan, 2013, ch13)

level of analysis

DID and program evaluation (Wheelan, 2013, ch13)

difference in difference (p.235 Wheelan, 2013)

- just 'before after' with a comparison group
- did sth to one group, and not to the other group
- o over time (pre post) see if there is any difference
- like we discussed earlier
- blackboard: fig: first from p236, and then from p237
- o and pictures similar to those follow

DID



DID

Illustrating Difference-in-Difference Estimate of Average Program Effect



discontinuity analysis (p.238 Wheelan, 2013)

- can use when there is some rigid cutoff for something, say:
- o remedial program for F grades
- o prison sentence for a crime
- then compare those who just made it (C-, or a ticket)
- v those who didn't (F, prison) and were just next to the cutoff
- the thing is that the two groups are similar, especially:
- not really any difference whatsoever with respect to cause of treatment (prison, F, etc)!
- so the treatment is arbitrary (random)-have experiment!

a general example of using res des

- new jersey state government workforce profile 2010
- http://www.nj.gov/csc/about/publications/workforce/pdf/ wf2010.pdf
- p37: minorities in state govt over time
- how increase internal validity?
- compare to PA, DE, NY etc
- factor in minority population; applications
- do experiments! many already done! again, read lit!!
- \circ say people with black names apply for jobs
- o students with Asian names email professors
- and both, employers and professors discriminate against!

next step

- if you are interested in program evaluation:
 quick http://www.socialresearchmethods.net/kb/evaluation.php
- o in-depth, advanced: Mohr (1995), Shadish et al. (2002)

outline

intuition

- research design basics
- DID and program evaluation (Wheelan, 2013, ch13)

level of analysis

levels of analysis

- you are familiar with term Unit of Analysis (U/A)
- there are many levels
- there are states, counties, metropolitan areas, cities, etc
- and you often get different and even opposite conclusions depending on what level you are looking at

aggregate data

- in regional development much of data are aggregate
- eg income, home ownership rate at county level are sums of person-level values divided by population
- with aggregate data you are losing information
- \circ you don't know the variability and the distribution

ecological fallacy

- when you make conclusions about individual units based on group data
- eg you meet a person from Colombia and think: "must be a criminal"
- that Colombia has much crime and criminal history, Pablo Escobar etc does not mean that all Colombians are criminals
- or say you meet a Harvard graduate and think "must be a genius"
- again, just because Harvard is a great university, does not mean that every Harvard graduate is a genius

http://www.socialresearchmethods.net/kb/fallacy.php

atomistic fallacy

- an opposite of ecological fallacy
- making inferences about groups based on individual data
- eg you found that rising individual income reduces risk of coronary heart disease (eg people stress out that they are relatively poor, they are missing out etc)
- but it does not mean that increasing incomes of states would decrease coronary disease rate for a state

different levels, different effects

- variables at different levels may have opposite effects
- eg if i increase your salary, you'll be happier
- but if i increase salary in your area you'll be less happy
- would you like to live in a world where:
- \circ you make \$100k and the average is \$150k
- \circ make \$75k and everybody and the average is \$50k
- people chose the 2nd
- "a rich guy is a one who makes more than his wife's sister's husband"

contextual effects

- whatever you study takes place somewhere and place matters
- \bullet not only attr of the U/A predict your outcome
- context matters (attr of larger units in which U/A is nested)
- student nested within classroom, classroom within school, etc
- company nested within city; city nested within a state, etc

happiness is contagious (Fowler and Christakis, 2008)



your research project

- you should address some of the above issues in your research project
- again, a useful thing to do is be devil's advocate
- \circ ask yourself how/why what you are saying is not true
- think about alternative explanations
- o what are the limitations of your study

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